# Minutes for Group\_\_3\_\_\_ Week commencing \_25/02/19\_ Date of this minute \_\_\_28/02/19\_

The following team members were present

Planning of writing Requirements Analysis part of the report, completing Sequence Diagrams

& preparing for first sprint,

|  |  |  |
| --- | --- | --- |
| **Initials** | **Full Name** | **E-Sig:** |
| BM | Barbara Murtland |  |
| CC | Colette Casey |  |
| DK | Dave Kennedy |  |
| IF | Ismael Florit |  |

Apologies were made in advance for the absence of Tim Lewis who had urgent

business to attend to.

Task Reporting and Actions (Briefly list the progress for each team member in the last week.)

Name & Role (1):

* BM - Minutes to be pushed to repo before next meeting for group to sign.
* BM – Final Use Case Descritpions to be pushed to the repo – await group review and update as necessary.

Name & Role (2):

* IF - Update the usecase diagram from BM’s edit hand drawn copy before next meeting.
* IF- Draw the diagram as group discussed during meeting.

Name & Role (3):

* CC – Draw a GameAdmin Sequence diagram in Draw.io.

Name & Role (4):

* DK – Draw a TurnEngine diagram in Draw.io.

Name & Role (5):

* TM to update the game rules/guide to reflect usecase descriptions and diagram.

Actions Planned (Briefly list the actions required of each team member for the next week.)

Name & Role (1):

* CC – Moderator – Will Draw a ‘Pays License Fee’ sequence diagram in Draw.io.
* CC – Once all Sequence diagrams are complete, will write the ‘Dice’ and first half of ‘GameAdmin’ classes.

Name & Role (2):

* DK - Scribe - Will complete minutes for this meeting and push to the repo before the next meeting for the goup to sign.
* DK – Will Draw the ‘Views Menu’ sequence diagram in Draw.io.
* DK – Once all Sequence diagrams are complete, will write the ‘StartupSpace’ and ‘ActionSpace’ classes.

Name & Role (3):

* IF – Will draw the ‘Develops Startup’ & ‘Purchases Startup’ sequence diagrams in Draw.io.
* IF – Once all sequence diagrams are complete, will write the ‘StartupSpaceName’,‘Staff’ enums & ‘Board’ class.

Name & Role (4):

* BM – Will draw the ‘Terminates Game’ sequence diagram in Draw.io.
* BM – Once all sequence diagrams are complete, will write the ‘ActionSpaceName’ & ‘Field’ enums & Players class.
* BM – Will write the intro for the Report and edit the Use Case Descriptions down to smaller size.

Name & Role (5):

* TL – Will draw the ‘Takesover Startup’ sequence diagram in Draw.io.
* TL – Once all sequence diagrams are complete, will write the ‘Verify’ class. CC will pass the second half of the ‘GameAdmin’ class to TL to complete also.